

MAKE IT OPEN

Open Schooling tools: MOOC and Navigator

Giuseppe Mossuti & Barbara Quarta Project Managers, Science Education Department



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Today's Agenda

- MOOC and Navigator (15 min).
- 2 Hands-on activity (20 min).
- **3** Presentation of activity outcome (10 min).



Make it Open Schooling

Massive Open Online Course



Welcome to the Make it Open Schooling MOOC



On this page

About the course
Learning objectives
Prerequisites
Modules
Certification
Course staff
Behind the course

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0	Course Code	OpenSchooling
	Classes Start	Jan 9, 2023
#	Classes End	Feb 15, 2023
(gla)	Estimated Effort	4 hours (20h in total)

Modules

Make it Open Schooling | European Schoolnet Academy

- Module 1: Get to Know Open Schooling opens on 09/01/2023
- Module 2: Learn More About Open Schooling opens on 16/01/2023
- Module 3: Open Schooling and Maker Education opens on 23/01/2023
- Module 4: Assess Open Schooling Activities opens on 30/01/2023

- Module 1: Get to Know Open Schooling
 - 1.0 Module Introduction
 - 1.1 Why this MOOC?
 - 1.2 What is Open Schooling?
 - 1.3 What is Make it Open?
 - 1.4 Start Brainstorming on Your Open Schooling Learning Scenario
 - 1.5 Rubrics for Self-Assessment
 - 1.6 Module Round-up



- Module 2: Learn More About Open Schooling
 - 2.0 Module Introduction
 - 2.1 Open Schooling and Science Education
 - 2.2 Make it Open Information Packs
 - 2.3 Open Schooling Learning Scenario n.2
 - 2.4 Webinar (Thursday, 19 January 17:00 till 18:00 CET)
 - 2.5 The Learning Scenario Step 2
 - 2.6 Module Round-up



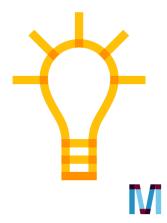
- Module 3: Open Schooling and Maker Education
 - 3.0 Module Introduction
 - 3.1 Inquiry-based learning for science
 - 3.2 Maker education and Maker pedagogy
 - 3.3 Other tools and resources for Open Schooling
 - 3.4 Open Schooling Learning Scenario n.3
 - 3.5 Module Round-up



- Module 4: Assess Open Schooling Activities
 - 4.0 Module Introduction
 - 4.1 Types of assessment
 - 4.2 Hear more from your peers
 - 4.3 TeachMeet: present your own Learning Scenarios
 - 4.4 Open Schooling Learning Scenario n.4
 - 4.5 Introduction to Peer Assessment
 - 4.6 Peer Assessment Activity (1 Question)

Peer assessment due Feb 15, 2023 23:59 CET

4.7 Congratulations! What's Next?



Open Schooling Navigator



The Navigator

A space for educators to:

- Find lesson plans and be inspired.
- Create Learning Scenarios.





16 Learning Scenarios



Ensure your local biodiversity is recognised



Dealing with waste

Generate creative ideas to rid ourselves of

12-14 yrs. 24 hrs



Decision-Making

Forces of nature

everyday

Reveal the forces of nature present in our

Make better choices - by understanding the science behind decision making

14-15 yrs. 14 hrs. 20 min



Take a journey through the big questions about

Illicit Drugs

13-14 yrs.

Our Moving World: Physics Everywhere

playground

13-15 yrs. 16 hrs, 15 min



Let It Rain

7 hrs

Build your knowledge and skills to get the better of the weather

9-11 yrs. 13 hrs, 30 min



On Two Wheels

Make the case to your community for alternative transport options

6 hrs, 55 min 9+ yrs.



Discover the science principles at play in your

13-16 yrs. 12 hrs, 40 min

Become a better listener by strengthening your

Sounds around us

sensitivity to sound



The Art in STEAM: Transitions from 2D to 3D

Use art as a catalyst for developing your STEM

6-8 yrs. 26 hrs



Energy Research

renewable energy

22 hrs. 35 min



Exercise for thought

Grasp how exercise is good for both body and mind

10-12 yrs. 7 hrs. 20 min



Healthy Snack

Resist junk food options by designing your own healthy snack

13-15 yrs. 20 hrs, 10 min



How clean is our air?

Examine the air around you to understand a global challenge

9-11 yrs. 8 hrs



Zero waste school

We produce a lot of waste. Does it have to be that way?

18 hrs, 30 min 13-14 yrs.

https://openschoolingnavigator.eu/





and supported

12+ yrs. 12 hrs. 45 min.

Inform yourself to better make the case for

11-12 yrs.

From seed to compost: circulation of matter in nature

Track the food on your plate to understand global food supply

9+ yrs.

10 hrs, 50 min

The Learning Scenarios:

Elementary School	Middle school
Exercise and physical activity (IL) Improve community well-being	Physics Everywhere (IL) Discover the science principles at play in your playground
Forces of nature (NL) Exploring motion by various means	Dealing with waste (NL) Litter in a public environment
How clean is air? (UK) Air pollution	Zero waste school (UK) Circular economy, 6R
Food travels (PL) Zero waste kitchen	Sounds around us (PL) Noise and silence
Energy Research (IL) Inform yourself to better make the case for renewable energy	Decision Making (IL) Make better choices - by understanding the science behind decision making
Let it Rain! (UK) Creating an outdoor classroom for different types of weather	Illicit Drugs (UK) Take a journey through the big questions about drugs
The Art in STEAM: Transition between 2D and 3D (NL) Use art as a catalyst for developing your STEM skills	Biodiversity - How It Works (PL) Ensure your local biodiversity is recognised and supported
On Two Wheels (PL) Using bicycles as an alternative to cars.	Healthy Snack (NL) Resist junk food options by designing your own healthy snack

Let's get started with our hands-on activity!



Open Schooling hands-on activity

- Split in groups of 4/5 persons
- Explore the Open Schooling Navigator to get inspired (5 min.)
- Choose one activity and adapt/modify it according to your needs(15 min.)
- Select a spokesperson and present your LS (10 min.)

Open schooling Navigator

https://openschoolingnavigator.eu/



Open Schooling hands-on activity

When adapting/modifying your educational activity:

- Locate it in your local community so it makes the school interact with it.
- Clearly identify in which phase of the LS it should be included (i.e., Brief, Research, Create and Share).
- Identify the "Real-life Challenge", "Main Goals" and "Main Messages" the activity addresses.



It's time to present your work ©



Make It Open in short

- EU-funded international collaboration between seven partners for three years.
- Supporting schools and local communities to develop partnerships around STEAM activities.
- Based on the Maker movement and the Open Schooling approach.
- Rethink learning boundaries and equip future citizens with the right skills for the 21 century.



























Thank you!

MAKE IT OPEN

Giuseppe Mossuti & Barbara Quarta
Project Managers, Science Education Department
European Schoolnet
giuseppe.mossuti@eun.org
barbara.quarta@eun.org

